Meeting Minutes – L6 Group 8

**Location:** Labs – Common Room

**Date:** 23rd November 2016

**Time:** 9am – 1pm

## Attendance

Thomas Smith

George Davis

Shane Stephenson

## Agenda Items

1. Textures – Discuss art style changes
2. New Mechanic – Discuss
3. Meeting with Eddie
4. Meeting with Dave

## Action Items

1. Change texture of castle and church
2. Change main mechanic from match 3 to jigsaw

## Other Notes